



Character Sheet

Name: _____

Faction: _____

EXP																			
Rank	1	2 +trait	3	4 +trait	5 +mod	6 +trait	7+mod	8+trait	9+mod	10+trait									

				Points Cost:	
Movement		/řas			
				Shield	
Integrity		Armour		Type	Shield Bonus
WEAPONS					
Name	Class	Equip	Tags	Shots	ACC
Close Combat Weapon			DEX	Attack	Accuracy
Ability	Description				

Head Damage

Arm Damage

Leg Damage

Torso Damage

Shield Integrity
0 | 1 | 2 | 3 | 4 |

Morale	
Steady	
Wavering	
Routed	

Unit Integrity	0	1	2	3	4	5	6	7	8	9	10	11	12
Pilot Health	-4	-3	-2	-1	0	1	2	3	4	5	6	7	
	Dead	Fading		Sickly		Frail		Worn-out		Healthy			
Pilot Mind	-4	-3	-2	-1	0	1	2	3	4	5	6	7	
	Gone	Breaking		Rattled		Nervous		On-Edge		Fine			

<u>Traits</u>	<u>Modifications</u>	<u>Current EXP</u>